Codebook

EVENTID   A unique number for each event coded, counting from 1 and increasing by 1 for each subsequent event.

PTYPE Problem Type (2 digit numeric; nominal)
Identifies the general level and type of event according to the following list of values. While the PTYPE variable is considered to be a nominal variable, it is structured with some sense of ordinal ranking of societal conflict magnitude (based on degree of institutionalization of political activity).

10   **General Warfare**: Distinct event related to a protracted, interactive, and violent conflict involving at least one, organized, non-state actor group fighting with government authorities. Can be either over ethnic, political or economic issues.

20   **Inter-communal Warfare**: Distinct event related to a protracted, interactive, and violent conflict involving at least two militant organizations representing a singular ethnic or religious identity group (i.e., non-state actor) fighting each other without (explicit) involvement of a government.

30   **Armed Battle/Clash**: Distinct, continuous, and coordinated interaction involving opposing, organized armed forces representing government and/or group interests.

31   **Armed Attack**: Distinct, continuous, and coordinated action staged by a singular, militant political or identity group against government authorities or institutions representing an "other" group.

40   **Pro-Government Terrorism (Repression)**: Distinct event related to a persistent, directed-violence campaign waged primarily by government authorities, or by groups acting in explicit support of government authority, targeting individual, or "collective individual," members of an alleged opposition group or movement.

41   **Anti-Government Terrorism**: Distinct event related to a persistent, directed-violence campaign waged primarily by a non-state group against government authorities or symbols of government authorities (e.g., transporation or other infrastructures).

42   **Communal Terrorism**: Distinct event related to a persistent, directed-violence campaign waged primarily by a non-state group targeting individual, or "collective individual," members of an alleged oppositional group or movement.

50   **Organized Violent Riot**: Distinct, continuous, and coordinated action staged by members of a singular political or identity group and directed toward members of a distinct "other" group or government authorities.

51   **Spontaneous Violent Riot**: Distinct, continuous, and uncoordinated action resulting from an originally non-violent protest and directed toward members of a distinct "other" group or government authorities.

60   **Organized Demonstration**: Distinct, continuous, and coordinated largely peaceful action directed toward members of a distinct "other" group or government authorities.

61   **Pro-Government Demonstration**: Distinct, continuous, and largely peaceful action in support of government. May be coordinated or uncoordinated.

62   **Spontaneous Demonstration**: Distinct, continuous, and uncoordinated largely peaceful action directed toward members of a distinct "other" group or government authorities.

BDAY Begin Day (2 digit numeric; ordinal)
Record the day the event begins. If missing, use the code "99".
1-31   Day event begins
99   Not known

BMONTH   Begin Month (2 digit numeric; ordinal)
Record the month during which the event begins. If missing, use the code "99".
1-12   Month event begins
99   Not known

BYEAR **Begin Year** (4 digit numeric; ordinal)
Record the four-digit year during which the event begins. If missing, use the code "99".

EDAY **End Day** (2 digit numeric; ordinal)
Record the day the event ends. If missing, use the code "99".
      1-31   Day event ends
      99   Not known

EMONTH **End Month** (2 digit numeric; ordinal)
Record the month during which the event ends. If missing, use the code "99".
      1-12   Month event ends
      99   Not known

EYEAR **End Year** (4 digit numeric; ordinal)
Record the four-digit year during which the event ends. If missing, use the code "99".

ACTOR1 **Actor #1** (text)
Record the general political or identity group (i.e., actor) directly involved in the fighting, violence or protest that defines the event.

ACTOR2 **Actor #2** (text)
Record the general political or identity group (i.e., actor) directly involved in the fighting, violence or protest that defines the event.

ACTOR3 **Actor #3** (text)
Record the general political or identity group (i.e., actor) directly involved in the fighting, violence or protest that defines the event.

TARGET1 **Target Group #1** (text)
Record the general political or identity group (i.e., target) directly targeted by the fighting, violence or protest that defines the event.

TARGET2 **Target Group #2** (text)
Record the general political or identity group (i.e., target) directly targeted by the fighting, violence or protest that defines the event.

NPART **Total Number of Active Participants and People Directly Affected** (2 digit numeric; ordinal)
Record estimated total number of participants and people directly affected by the event according to the following scale:
      1   less than 10
      2   10-100
      3   101-1,000
      4   1,001-10,000
      5   10,001-100,000
      6   100,001-1,000,000
      7   over 1,000,000
      11   Unknown, but probably relatively small number (less than 1,000)
      12   Unknown, but probably large number (1,000-100,000)
      13   Unknown, but probably very large number (over 100,000)
      99   Unknown

NDEATH **Total Number of Deaths Reported** (9 digit numeric; cardinal)
Records the best estimate of the number of persons killed as a direct result of the event.
      -99   Unknown; not reported (note the minus here)

ELOCAL   Event Locality (text)
Identify by name the locality in which the event mainly takes place if other/more specific locality than city name is provided.

        99   Unknown/not provided

REPORTID1   Unique identifier of the Keesing's report used to code the event.

REPORTID2   Unique identifier of a second Keesing's report mentioning the event.

REPORTID3   Unique identifier of a third Keesing's report mentioning the event.

COMMENT
Any comment related to the coding of the event, in particular issues of coding ambiguity and additional information that may be of interest.

GWNO
Gleditsch and Ward country ID number.

STARTDATE
Gives the start date of the incidence in a day/month/year format.

ENDDATE
Gives the end date of the incidence in a day/month/year format.

PRECISIONST
Gives the precision of the startdate variable. The variable equals 1 if we know the exact day, 2 if we know the month, and 3 if we only know the exact year of the incidence

PRECISIONEND
Gives the precision of the enddate variable. The variable equals 1 if we know the exact day, 2 if we know the month, and 3 if we only know the exact year of the incidence

CODING TEMPLATE (VERTICAL)

COUNTRY
CITY
RNUMBER
PTYPE
BDAY
BMONTH
BYEAR
EDAY
EMONTH
EYEAR
ACTOR1
ACTOR2
ACTOR3
TARGET1
TARGET2
NPART
NDEATH
ELOCAL
REPORTID1
REPORTID2
REPORTID3
COMMENT
GWNO
STARTDATE
ENDDATE
PRECISIONST
PRECISIONEND